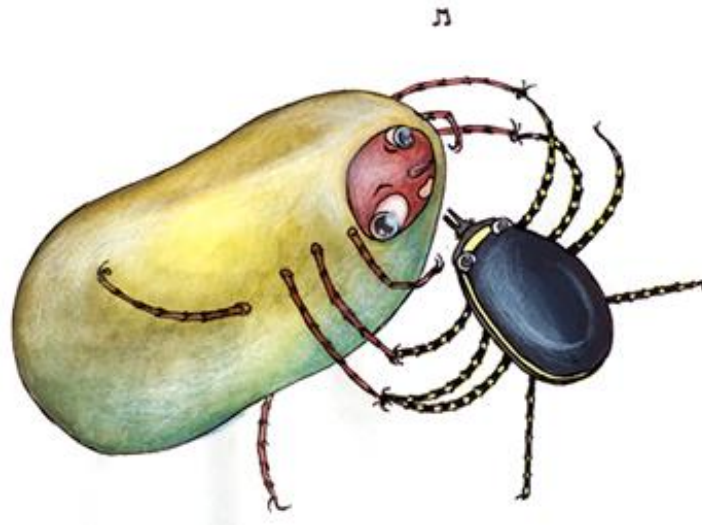


Parasite Paradise



Inspiration



Shadow of the Colossus (PS2)

Game Concept



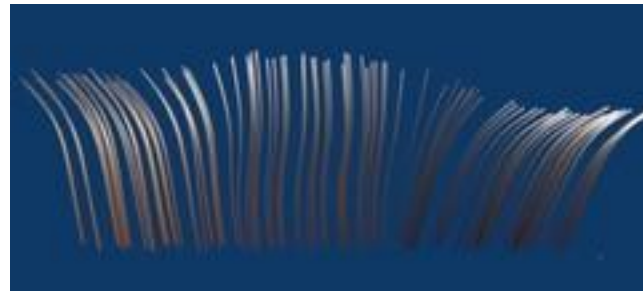
Animation

- **Character and level**
- **Convincing level animation**
- **Collision detection**
- **Camera control**



Physical Effects

- **Simulation of near hair strands**
- **Distant hair rendering**
- **Collision detection**



Other details

- **Level animated but on fixed location**
- **Skybox background**
- **Game stat overlays to help player:**
 - **Artificial horizon**
 - **Health, etc.**